# NGUYÊN **TÂM NHƯ**

nhu.emily.nguyen@gmail.com · (+84) 38 271 02 04 Hanoi, Vietnam · 12/02/2000 Profile: linkedin.com/in/nhu-emily-nguyen Portfolio: nhu-emily-nguyen.netlify.app RMIT University Vietnam | Bachelor of Design Studies

# INTRODUCTION

A goal-driven UI/UX designer with comprehensive background in Interactive and Graphic design, I aspire to make impact by translating product functions and values into visually appealing and user-focused interfaces, while maintaining a systemic and user-centered focus in developing digital solutions.

## SKILLS

- UX research & Presentation:
- Proficient Frameworks: User survey, User interview, Usability testing, Journey mapping, Design system development & maintenance
- Proficient Programs: Miro, FigJam, slideware
- UI design & Prototyping:
- Proficient: Figma, Adobe XD
- Knowledge: Framer, Webflow, HTML/CSS, Python

### WORK EXPERIENCE

#### UI/UX DESIGNER, VNPT TECHNOLOGY, HANOI OFFICE

Designed for **02 B2B projects** for telecommunications & SME sectors: customer relations management application & digital transformation platform website, aligning with business functions & values. Enhanced overall structure and organization of asset library, shipping **50+ Figma overhaul updates to Design System**. Standardized improved components into guidance documentation for unified use across 02 teams of **20 people and 03 high-impact projects**.

#### UX/UI DESIGN INTERN, MARATHON EDUCATION

Facilitated the development of company's **revamped v2.0 B2C website** (PC & mobile responsive) via mid-& high-fidelity prototypes, integrating Lead Designer's directions and existing company design guidelines. Deployed **03 live landing pages** for class introduction & registration using Ladipage, including PC and mobile responsive versions.

#### UX/UI DESIGN INTERN, BOND VIETNAM

Output high-fidelity prototypes of **05 digital B2C products** (website, mobile app) for clients from various sectors (telecommunications, education, mobile game, finance etc.).

Complemented in unifying Design System usage across telecommunications application.

Conducted research for ideation of content, imagery & information structure, then realized as wireframes and prototypes for resulting product.

#### • Graphic design & Illustration:

- Proficient: Adobe Illustrator, Adobe InDesign
- · Basic: Adobe Photoshop, Krita
- 3D & Motion:
  - Basic: Adobe Premiere Pro, Adobe After Effects, Spline, Blender
  - Knowledge: Zbrush
- Languages: Vietnamese, English (IELTS 8.0)

#### 03/2022 - 05/2022

#### SUMMER 2021

#### 02/2024 – PRESENT

#### DESIGN INTERN (PART-TIME), 5S CONSULTING & MEDIA

Delivered print and digital design products: photobook layout, illustrations, social posts, mascot design, key visuals etc. aligning with demands from **09 clients**, Lead Designer, and other departments. Notable clients: Ogari, 175 Military Hospital, Vang Dalat, AEON Mall Hai Phong Le Chan... Handled company's owned media visuals (on Facebook & website), at 1-2 posts/week.

#### DIGITAL MEDIA & CONTENT DESIGNER, GRAPEVINE NETWORKING

Grapevine Networking is a Canadian student-run, non-profit networking organization connecting highschool and university students with working professionals. Completed organization's branding with website illustrations, icons, and social media visuals.

#### UX/UI DESIGN INTERN, EMOTIV TECHNOLOGY VIETNAM

Delivered research, wireframes, high-fidelity mockups and interactive prototypes for web application, including mascot character, icons and other assets.

Adapted to effective working communications with a multi-national, cross-location team.

# **EDUCATION**

RMIT UNIVERSITY VIETNAM, HO CHI MINH CITY, VIETNAM

BACHELOR OF DESIGN STUDIES

• GPA 3.2/4, Graduating with Distinction. Specializations: Interactive Design & Graphic Design.

#### UNIVERSITY OF WATERLOO, ONTARIO, CANADA

BACHELOR OF GLOBAL BUSINESS AND DIGITAL ARTS

- GPA 3.27/4, completed 1<sup>st</sup> & 2<sup>nd</sup> years. Relevant courses: Introduction to User Experience Design, Digital Imaging for Online Applications, Designing Functional Programs.
- President's Scholarship (2018)

## ACHIEVEMENTS

# **RMIT IMPACT SHOWCASE FEATURE,** PERSONAL FINANCE MOBILE APP "FINPOCKET" 05/2024

• Graduation project on mobile app concept of FinPocket, a personal finance tool for Vietnamese young people. Selected as a featured exhibition on RMIT Impact Showcase from 05 – 11/2024.

# "THE FUTURE OF ATM'S" CHALLENGE WINNER, STARTERHACKS 2020, CANADA 01/2020

• 1<sup>st</sup> place out of 10 teams competing in the Royal Bank of Canada's "The Future of ATM's" Challenge. Collaborated with a team of five to formulate a fintech web application within 24 hours. In charge of the product's branding.

10/2021 - 06/2024

09/2018 - TRANSFERRED 04/2020

SPRING 2020

**SUMMER 2019**